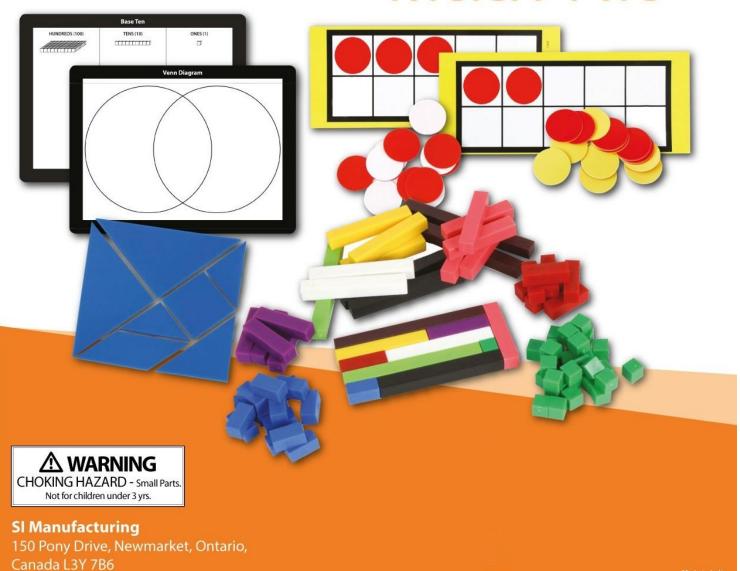


Individual Learning Primary

Math Kit















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Primary Tasks	\$10, \$5, \$1 & Coins
1 The Value of Money	What coin has the lowest value?
	What coin has the highest value?
	Can you order your money in a line that starts with the coin that has the lowest value to the coin that has the highest value?
2 Same but Different	Can you find different ways to represent the same value in coins?
	Can you come up with 2 ways? 3 ways? Or more?
3 How Much?	Take a handful of coins.
	How might you find out how much money you have?
4 Shopping	You bought something with a \$10 bill.
	You get one bill and three coins back as change.
	How much money might you have spent?
	Can you find more than one possibility?
5 Coins in My Pocket	You have 4 coins in your pocket.
o como in inj i conor	How much money might you have?
	What is the lowest amount of money you could have?
	What is the highest amount of money you could have?





Primary Tasks	Base Ten + Mat
1 Mouse House	Build 2 different homes for a mouse with the base ten blocks. Estimate the value of each home, then count the value of the home. Which one has a greater value? How much greater?
2 Make it Match	Choose ten base ten blocks (they can be different sizes). How could you arrange the blocks into piles that all have the same value? Hint - you can trade blocks in for an equal value as needed (i.e., trade one ten block for ten ones).
3 Make a Picture	Create a picture with some of your base-ten blocks. What does it look like? What is the total value represented in your picture? How do you know?
4 Representing Numbers	Choose a number between 25 and 35. Represent your number using your base ten blocks How many 10s rods did you use? How many single blocks did you use? Can you represent the number in any other way?
5 Roll and Trade	Goal: To get to 50, with the least amount of blocks/cubes Roll your 1 dice. Take the one cubes to match the number you rolled (e.g., if you roll 5 on the dice, you take 5 one cubes) Every time you can trade your single cubes for a ten rod make the trade. Stop when you are close to or reach the number 50. How many rolls did you take before you had to make a trade? How many trades did you make before you got to 50