

## Instruction Manual



Ready-or-Not Tot®

Basic





#### Ready-or-Not Tot® Parenting Simulators

Having a baby and being a parent is a wonderful thing. But there are a lot of things your students will need to consider before they become parents. How would having a baby now affect their short- and long-term goals? How does becoming a teen parent alter opportunities for furthering their education and fulfilling their career dreams? What does it cost to care for a child during the first year? For 18 years? A parenting simulation raises all these questions and more.

No matter what the educational philosophy of your program is, Nasco Ready-or-Not Tot Parenting Simulators will be a big help. These hands-on tools help teens experience the frustration and appreciate the patience required when caring for an infant. Whatever your budget, we offer a full range of simulators to help bring your program to life. Choose from four different ethnicities and four different models: Basic, Standard, Intermediate, and Enhanced/Drug-Affected. All models except for Basic provide programmed tending events that are unpredictable to students but easy for teachers to monitor.

# Basic Ready-or-Not Tot®

Parenting is forever, and it can happen whether you're ready or not!

#### **Used to Teach Many Parenting Concepts:**

- · How to guiet and comfort a real baby.
- · How a baby should be held and diapered.
- · A baby's needs can be costly.
- · What it takes to be a good parent.
- · Babies cry for many reasons.
- Babies require constant care and attention.

- A baby means lifestyle changes that can cause loneliness and isolation and affect friendships and family relations.
- Day care and babysitting are a normal part of parenting, but they aren't always available or affordable.

#### INTRODUCTION

Parenting is work! It requires a great deal of time and energy. The demands of caring for a baby keep a parent on duty 24 hours a day, seven days a week. Though the responsibilities of parenting are great, there are many rewards as well. The Ready-or-Not Tot Simulator is the first interactive parenting simulator to simulate both the negative and positive aspects of caring for a baby!

Basic Ready-or-Not Tot teaches students how demanding babies can be throughout the day and night. The baby simulator cries at random intervals, requiring action from the student parent in order to quiet it.

Simpler to use than the full-featured simulator, Basic Ready-or-Not Tot provides an easy method to give students the opportunity to experience the ongoing demands of parenting. It is an excellent replacement for the "egg baby," "flour sack baby," and "plant baby," since it requires action during the middle of the night.

Basic Ready-or-Not Tot is also a great way to teach proper baby handling and care. The simulator is 20" long and has newborn features. Students can practice diapering, dressing, and holding a baby. It is important that you thoroughly understand this instruction book before presenting Ready-or-Not Tot to your students. We recommend that the instructor practice with the simulator to become familiar with its operations.

NOTE: Ready-or-Not Tot is an educational tool and not a toy. It is intended for use by children over 12 years of age.



# **OPERATING INSTRUCTIONS**

#### **Batteries**

The control box is powered by three AA alkaline batteries. Be careful when replacing the batteries to avoid damage to the control box. To insert the batteries, remove the control box from the simulator (Figure 1). With the control box removed, find the battery compartment door located on the back of the control box. Use a small screwdriver to remove the back (Figure 2). Install batteries, making sure the batteries are positioned correctly. Replace battery door (Figure 3) and reinsert control box into the simulator. When inserting the control box into the cavity in the back of the simulator, position the box so it touches the bottom of the cavity (Figure 4). This will make it easier to remove the box from the top when necessary. If the unit is not going to be used for several days, the batteries should be removed. Store the Ready-or-Not Tot® without the batteries inserted.

#### Turning the Simulator On

Once the batteries have been installed, the simulator can be turned on. The on/off switch is hidden so students cannot turn the simulator off. **Do not** show students the location of the on/off switch. The hidden switch is designed to prevent students from shutting down the unit instead of completing the project.

To turn the simulator on, press the spot on the blue box marked "Nasco" and hold for two seconds (Figure 5). The power light will blink red and the simulator will cry. You will need to press the "Quiet" button to stop the crying. The simulator will cry again 10 minutes later and you will need to press the "Quiet" button. To turn off, simply press the blue "Nasco" spot and hold for two to three seconds. When the power light is blinking, the simulator is set and will cry for the first time in each 10-minute tending period at approximately the following times:

Cry 1: 70 minutes (first cry after simulator is turned on)

Cry 2: 230 minutes Cry 3: 90 minutes

The schedule then repeats at 230-minute, 90-minute, and 140-minute intervals. There can be some flexibility in this schedule depending on when the student responds to the cry. Remember, the first cry will happen before you give the simulator to the student. The first time it cries for the student will be 10 minutes from when you turn it on, and it will only have that one cry in the first tending period.



Figure 1





Figure 2

Figure 3



Figure 4



Figure 5

Crv 4: 140 minutes

#### **Before Giving the Simulator to Students**

Insert fresh or fully charged batteries in the control box. **NOTE:** Even rechargeable batteries lose their ability to hold a charge after awhile. It is strongly recommended that high-quality alkaline batteries (or fully charged batteries, if using rechargeable batteries) are placed in the unit at the beginning of every session. The battery life is dependent on how long the simulator cries during each session. This depends on the student's attentiveness during the session. If a student puts the simulator in another room and doesn't hear it cry for a period of time, the strength of the battery is depleted, thus potentially ending the session.

Right before assigning the simulator to a student, turn the control box on and insert it in the body of the simulator (see page 2 for complete instructions on how to turn the simulator on). Give the simulator to the student and remind them to press the "Quiet" button when it cries and needs tending.

**Special Suggestion:** When using the simulator within the school day setting, be sure to inform other faculty members about the Ready-or-Not Tot® before assigning it to students. Other faculty members will be more cooperative if they are aware of the reasons for this educational activity, as well as the simulator's operations. These faculty members can be an important ally to the success of this activity!

#### Tending to the Simulator

When the simulator begins to cry, the student should press the "Quiet" button. The simulator will immediately stop crying. After a 10-minute tending period, the simulator will start crying again. Pressing the "Quiet" button will again stop the crying and put the simulator back to sleep. The next cry will occur at the approximate scheduled time listed on page 2.

#### Cleaning the Simulator

Ready-or-Not Tot is made of vinyl, which can be absorbent. It should <u>not</u> be set on printed materials of any kind (newspapers, magazines, etc.), as the inks can permanently stain the simulator.

To keep the simulator as clean as possible, we recommend that it remain dressed at all times. Newborn-size baby clothes and diapers will fit the simulator. Nasco offers appropriate clothing and specialized diapers for Ready-or-Not Tot at nascoeducation.com.

To clean most smudges, wash with a damp, soapy washcloth and rinse. DO NOT IMMERSE THE SIMULATOR IN WATER! When cleaning the simulator, be careful not to expose the control box to water. Always remove the control box from the simulator before cleaning. For stubborn stains, Nasco Cleaner (LF09919) is recommended.

#### **Warranty Information**

Ready-or-Not Tot® comes with a 12-month limited warranty. This product is guaranteed to be free from any defect in materials and/or workmanship for a period of 12 months from the date of original purchase. This limited warranty covers the ability of this product to function according to generally accepted training requirements in effect at the time of original purchase. This product will be repaired or replaced free of charge if it fails in normal use during the term of this limited warranty. This limited warranty does not include accessories, stains, cosmetic appearance, or normal replacement of disposable items. This limited warranty does not insure the physical appearance of your product and is void due to unauthorized design modifications, improper usage, accident, or abuse. To receive warranty service on your simulator, contact your Ready-or-Not Tot distributor for additional information and return authorization.

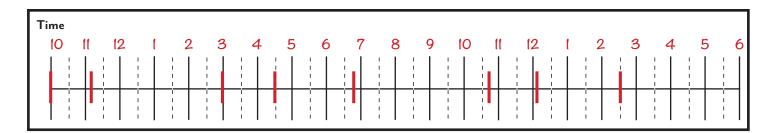
### Ready-or-Not Tot®

#### Parental Consent Form

Dear Parent(s)/Guardian(s):	
, will be partici	e idea of the demands of parenting, your child, pating in a parenting simulation project as part of our
for a period of day(s). The simulator	oject involves caring for a lifelike, electronic parenting simulator recies periodically throughout the day and night. Your child will be this were a real baby. The simulator should be with them at all times, iable babysitter can be utilized.
student participation while they are at hon	sperience for your child, we ask your support in helping to monitor ne. Your insistence that they alone care for their simulator will help to nds that a baby places on a parent's time, energy, and social life.
The Ready-or-Not Tot is an educational to	ool and not a toy. It is intended for use by children over 12 years of age.
•	chase these interactive parenting simulators. With proper care, they esponsible for any damage that occurs as a result of abusive handling or
below and have your child return it to their	uable parenting simulation project. Please sign the permission slip teacher by/ Please contact by if you have any questions or concerns.
· ·	r- <b>Not Tot</b> ® Permission Slip
	, permission to participate in the interactive parenting I understand that my child is financially responsible for any the loss of the educational simulator.
Parent/Guardian Signature	 Date
Please Print Name	

#### **Completed Baby Care Tracking Sheet Example**

Encourage students to indicate full hours on the top of each line of the chart and record minutes between tending periods. Intervals continue to repeat at approximately 230, 90, and 140 minutes. Turn simulator on 10 minutes prior to student use. On this example, the simulator was turned on at 9:50 a.m., and the first cry for the student was at 10:00 a.m. In the example below, red indicates student entries.



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# **Baby Care Tracking Sheet**

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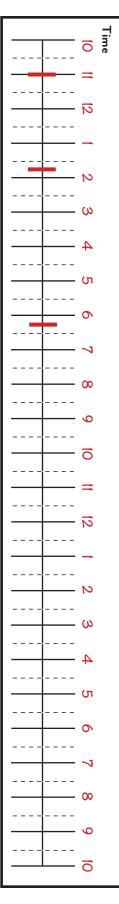
# Instructions for Responding to Your Ready-or-Not Tot® Baby

will cry again in 10 minutes to simulate a short "tending" or care time. Push the "Quiet" button again and your baby will go to sleep. Your Ready-or-Not Tot® baby requires care and will cry at various intervals. When your baby cries, press the "Quiet" button on the control box. Your baby

to number each hour on the bold lines. Each bold line equals one hour, with dotted lines for half-hour increments. Keep track of the times your baby cries using the chart above. Mark the time your baby cried for the first time at the first line under "Time," then continue

minutes later when you push the "Quiet" button a second time in the tending period for your baby to go to sleep. Make a hash mark every time your baby cries and you push the "Quiet" button (see example below). Only mark the first cry, not the second cry 10

# Example:



#### Ready-or-Not Tot® Tending Log

Name		le	acher
Class		Date	Page
Time*	Time between tending	What was I doing?	How was I feeling at the time?
Example:			
2:30 p.m.	Istory	Taking a math test.	I needed to concentrate on test.
Enter your time	es and informatio	on below:	
	Istory		

\*Each tending period lasts approximately 10 minutes and starts and stops with a cry. Record the time of the first cry only.

Other Comments (continue on back if more space is needed):



